

Early Stage 1

Numeracy





	Term 4 Early Stag			eracy		
The expectation is that you complete the entire grid. Work across the grid from left to right, completing act This fortnight we will be learning: Image: Subtract one numbers before and after given numbers. Image: Subtract one number from another. Image: Subtract one number from another. Image: Subtract one number from another. Image: Subtract one number from another. Image: Subtract one Read After Numbers Image: Subtract one number from another. Image: Subtract one number from another. Image: Subtract one Read After Numbers Image: Subtract one number from another. Image: Subtract one number from another. Image: Subtract one Read After Numbers Image: Subtract one number from another. Image: Subtract one number from another. Image: Subtract one Read After Numbers Image: Subtract one number from another. Image: Subtract one number from another. Image: Subtract one Read After Numbers Image: Subtract one number from another. Image: Subtract one number from another. Image: Subtract one Read After Numbers Image: Subtract one number from another. Image: Subtract one number from another. Image: Subtract one Read After Numbers Image: Subtract one number from another. Image: Subtract one number from another. Image: Subtract one Read After Numbers Image: Subtract one number from another. Image: Subtract one number from another. Image: Sub					 ivities in order from number 1 to 10. □ Each day you should be attempting 2 activities. Activities with a ✓ are compulsory tasks. These are to be submitted for feedback from teachers. You need to upload your ✓ task on Seesaw and return it to school when we resume face-to-face learning. 	
Read the number in the middle of each line. Identify the numbers that come before and after the given number in each question.	Using a clock from around the house or an image of a clock, place the numbers in the correct order around the clock face. Use the clock to practice your o'clock times. Remember that o'clock is when the long hand is pointing on the 12.	 Collect some containers of different sizes. Choose something to fill your containers with such as water, damp sand, or blocks (for example) Predict which containers will hold the most and order them from most to least. Pack/fill the containers to determine which can fit the most. Discuss the results If you used blocks, talk about how the blocks can be packed without leaving any gaps. Model how to pour and fill the containers, emphasising the use of only one kind of material. 	into thin s craft mate pencils o <u>Instructions</u> Fold the s different l Decorate strips to h to life! Order you the shorte example) Draw you	terials or markers strips into lengths. e your cardboard help them come our creatures from test to tallest (for). ur creatures in thematics k. nore information <u>le.com/education</u> <u>math-digital-</u>	rest of the cards are placed. Ine rest of the cards are placed. In a pile in the middle Players try to make pairs that are 1 more, 1 less, 2 more, or 2 less. Once they can't make any more pairs, they can take turns to ask their opponent. If their opponent has a card of that number they must give it to the asking player. If they don't, they say 'Go Fish' and the player gets a card from the central pile of cards. Play continues until one player has no more cards left in their hand. They are the winner! Watch the video below before playing https://sites.google.com/education .nsw.gov.au/get-mathematical- early-stage-1/contexts-for- practise/go-fish- relationships?authuser=0	

	Term 4 Early Sta	ge 1 Week 2	Literacy	
 6. Which is heaviest? Heavy objects are thingst that weigh more or are harder for us to pick up. Which of the animals do you think would be heavier in each pair? Colour in the animal that is heavier. 7. Count O Using the group of the	Term 4Early State7. Count On OneUsing the game board, practice your counting on in this fun game! Roll a dice and move that many places. Answer the question out loud and record on the sheet. First player get 10 answers correct wins!Image: Image: Image	ge 1 Week 2 8. Graphing ✓ MUST DO ACTIVITY In the picture you will find different Australian animals. There are kangaroos, koalas, kookaburras, platypus, wombats, emus and chidnas. For each of the animals you count in the box at the top, colour in a box below to create a display (graph) showing how many of each animal there is. Image: Which animal was Challenge: Which animal was there the most of? Which animal was there the least of? Were there animals that had the same amount?	 9. Matching Numbers for Two Using the interactive game or the game cards take turns matching two cards. The two cards will not be identical but for example a number 2 card and a card with 2 objects would match. Keep playing until all the cards 	 10. Number Line Subtraction Subtraction is when we have a number and we need to take away a smaller number from it. We can do this by counting backwards, using objects to help us or using a number line. When you use a number line you start at the biggest number in the question and subtract the smaller number (this is the number of 'jumps' backwards on the line) Complete the subtraction questions by using the number line.
Challenge: Find 2 objects in your house. Draw them and find out which one is the heaviest.	101 101 101 102 101 101 103 101 101 104 101 101 105 101 1		are matched. Interactive game: <u>https://nrich.maths.org/11116</u> Challenge: Create your own set of cards to play with! 3 5 8 12 3 5 8 12 0	

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Resources







Activity 4 - Example









Activity 7 - Gameboard



Activity 7 – Recording Sheet







Activity 9 - Continued





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